

TIMETABLE TOP GUN

FRIDAY

6.00p.m.	CAMP OPENS Scouts camp right of creek (refer to map) Venturers camp left of the parade ground Venturers to set up stunts
9.00p.m.	Scout and Venturer Leaders, and PL's meeting in class room Payment and registration forms to be handed in. Stunt program collected.
9.30p.m.	Movie night – Finding Nemo. (in class room)
10.30p.m.ish	Scouts back to their campsite

SATURDAY

8.30a.m.	Opening parade (COMPULSORY)
9.30a.m.	Morning stunts start
12.30p.m.	Morning stunts finish. LUNCH TIME
2.00p.m.	Afternoon stunts start
4.30p.m.	Afternoon stunts finish – report back to your campsite.
5.00p.m.	Tables and chairs to be set up for dinner near campfire.
5.30p.m.	Campfire skits start – Finding Nemo theme. Return questionnaire. (Trophy for best skit)
7.00p.m.	Dinner time. Roast and dessert.
9.00p.m.	Movie night –Finding Dory (In school room)
10.30p.m.	Back to campsites.

SUNDAY

7.30a.m.	Breakfast. Pancakes. Pancake eating competition.
9.00a.m.	Cubs arrive
9.30a.m.	Scouts Own. (COMPULSORY)
10.00a.m.	Activities start. (Venturers to assist with activities)
12.00p.m.	Activities finish.
12.30p.m.	Lunch time. Back to campsites. Pack up and clean camp sites.
2.00p.m.	Final parade at parade ground. (COMPULSORY) (Trophies awarded. Collect badges)

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HUME DVSC

TOP GUN ORGANISING COMMITTEE.